| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf//class-useColorUIResource.html)    [**NO FRAMES**](http://docs.google.com/ColorUIResource.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

**Uses of Class**

**javax.swing.plaf.ColorUIResource**

| Packages that use [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | |
| --- | --- |
| [**javax.swing.plaf.metal**](#3znysh7) | Provides user interface objects built according to the Java look and feel (once codenamed *Metal*), which is the default look and feel. |

| Uses of [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) in [javax.swing.plaf.metal](http://docs.google.com/javax/swing/plaf/metal/package-summary.html) | |
| --- | --- |

| Methods in [javax.swing.plaf.metal](http://docs.google.com/javax/swing/plaf/metal/package-summary.html) that return [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | |
| --- | --- |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getAcceleratorForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getAcceleratorForeground())()            Returns the accelerator foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getAcceleratorForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getAcceleratorForeground())()            Returns the accelerator foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getAcceleratorSelectedForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getAcceleratorSelectedForeground())()            Returns the accelerator selected foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getAcceleratorSelectedForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getAcceleratorSelectedForeground())()            Returns the accelerator selected foreground color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getBlack**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getBlack())()            Returns the black color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getBlack**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getBlack())()            Returns the black color of the current theme. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getBlack**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getBlack())()            Returns the black color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControl**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControl())()            Returns the control color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControl**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControl())()            Returns the control color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlDarkShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlDarkShadow())()            Returns the control dark shadow color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlDarkShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlDarkShadow())()            Returns the control dark shadow color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlDisabled**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlDisabled())()            Returns the control disabled color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlDisabled**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlDisabled())()            Returns the control disabled color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlHighlight**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlHighlight())()            Returns the control highlight color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlHighlight**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlHighlight())()            Returns the control highlight color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlInfo**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlInfo())()            Returns the control info color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlInfo**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlInfo())()            Returns the control info color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlShadow())()            Returns the control shadow color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlShadow())()            Returns the control shadow color. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getControlTextColor())()            Returns the control text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getControlTextColor())()            Returns the control text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getControlTextColor())()            Returns the control text color. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getDesktopColor**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getDesktopColor())()            Returns the desktop color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getDesktopColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getDesktopColor())()            Returns the desktop color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getDesktopColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getDesktopColor())()            Returns the desktop color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getFocusColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getFocusColor())()            Returns the focus color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getFocusColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getFocusColor())()            Returns the focus color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getHighlightedTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getHighlightedTextColor())()            Returns the highlighted text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getHighlightedTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getHighlightedTextColor())()            Returns the highlighted text color. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getInactiveControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getInactiveControlTextColor())()            Returns the inactive control text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getInactiveControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getInactiveControlTextColor())()            Returns the inactive control text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getInactiveControlTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getInactiveControlTextColor())()            Returns the inactive control text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getInactiveSystemTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getInactiveSystemTextColor())()            Returns the inactive system text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getInactiveSystemTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getInactiveSystemTextColor())()            Returns the inactive system text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getMenuBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getMenuBackground())()            Returns the menu background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getMenuBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getMenuBackground())()            Returns the menu background color. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getMenuDisabledForeground**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getMenuDisabledForeground())()            Returns the menu disabled foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getMenuDisabledForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getMenuDisabledForeground())()            Returns the menu disabled foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getMenuDisabledForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getMenuDisabledForeground())()            Returns the menu disabled foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getMenuForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getMenuForeground())()            Returns the menu foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getMenuForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getMenuForeground())()            Returns the menu foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getMenuSelectedBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getMenuSelectedBackground())()            Returns the menu selected background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getMenuSelectedBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getMenuSelectedBackground())()            Returns the menu selected background color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getMenuSelectedForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getMenuSelectedForeground())()            Returns the menu selected foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getMenuSelectedForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getMenuSelectedForeground())()            Returns the menu selected foreground color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getPrimary1**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getPrimary1())()            Returns the primary 1 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getPrimary1**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getPrimary1())()            Returns the primary 1 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimary1**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimary1())()            Returns the primary 1 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getPrimary2**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getPrimary2())()            Returns the primary 2 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getPrimary2**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getPrimary2())()            Returns the primary 2 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimary2**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimary2())()            Returns the primary 2 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getPrimary3**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getPrimary3())()            Returns the primary 3 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getPrimary3**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getPrimary3())()            Returns the primary 3 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimary3**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimary3())()            Returns the primary 3 color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getPrimaryControl**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getPrimaryControl())()            Returns the primary control color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimaryControl**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimaryControl())()            Returns the primary control color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getPrimaryControlDarkShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getPrimaryControlDarkShadow())()            Returns the primary control dark shadow color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimaryControlDarkShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimaryControlDarkShadow())()            Returns the primary control dark shadow color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getPrimaryControlHighlight**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getPrimaryControlHighlight())()            Returns the primary control highlight color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimaryControlHighlight**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimaryControlHighlight())()            Returns the primary control highlight color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getPrimaryControlInfo**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getPrimaryControlInfo())()            Returns the primary control info color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimaryControlInfo**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimaryControlInfo())()            Returns the primary control info color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getPrimaryControlShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getPrimaryControlShadow())()            Returns the primary control shadow color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getPrimaryControlShadow**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getPrimaryControlShadow())()            Returns the primary control shadow color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getSecondary1**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getSecondary1())()            Returns the secondary 1 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getSecondary1**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getSecondary1())()            Returns the secondary 1 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSecondary1**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSecondary1())()            Returns the secondary 1 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getSecondary2**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getSecondary2())()            Returns the secondary 2 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getSecondary2**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getSecondary2())()            Returns the secondary 2 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSecondary2**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSecondary2())()            Returns the secondary 2 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **OceanTheme.**[**getSecondary3**](http://docs.google.com/javax/swing/plaf/metal/OceanTheme.html#getSecondary3())()            Returns the secondary 3 color. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **DefaultMetalTheme.**[**getSecondary3**](http://docs.google.com/javax/swing/plaf/metal/DefaultMetalTheme.html#getSecondary3())()            Returns the secondary 3 color. |
| protected abstract  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSecondary3**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSecondary3())()            Returns the secondary 3 color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getSeparatorBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getSeparatorBackground())()            Returns the separator background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSeparatorBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSeparatorBackground())()            Returns the separator background color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getSeparatorForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getSeparatorForeground())()            Returns the separator foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSeparatorForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSeparatorForeground())()            Returns the separator foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getSystemTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getSystemTextColor())()            Returns the system text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getSystemTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getSystemTextColor())()            Returns the system text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getTextHighlightColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getTextHighlightColor())()            Returns the text highlight color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getTextHighlightColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getTextHighlightColor())()            Returns the text highlight color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getUserTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getUserTextColor())()            Returns the user text color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getUserTextColor**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getUserTextColor())()            Returns the user text color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWhite**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWhite())()            Returns the white color of the current theme. |
| protected  [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWhite**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWhite())()            Returns the white color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWindowBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWindowBackground())()            Returns the window background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWindowBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWindowBackground())()            Returns the window background color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWindowTitleBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWindowTitleBackground())()            Returns the window title background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWindowTitleBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWindowTitleBackground())()            Returns the window title background color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWindowTitleForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWindowTitleForeground())()            Returns the window title foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWindowTitleForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWindowTitleForeground())()            Returns the window title foreground color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWindowTitleInactiveBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWindowTitleInactiveBackground())()            Returns the window title inactive background color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWindowTitleInactiveBackground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWindowTitleInactiveBackground())()            Returns the window title inactive background color. |
| static [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalLookAndFeel.**[**getWindowTitleInactiveForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalLookAndFeel.html#getWindowTitleInactiveForeground())()            Returns the window title inactive foreground color of the current theme. |
| [ColorUIResource](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **MetalTheme.**[**getWindowTitleInactiveForeground**](http://docs.google.com/javax/swing/plaf/metal/MetalTheme.html#getWindowTitleInactiveForeground())()            Returns the window title inactive foreground color. |

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/plaf/ColorUIResource.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf//class-useColorUIResource.html)    [**NO FRAMES**](http://docs.google.com/ColorUIResource.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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